SYSTEM BREACH
WATCHER EDITION

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Infiltrator Leader

Function: Chooses the final compromise target each night.

Special: Appears as Not Obsidian Process to the Analyst.

OBSIDIAN PROCESS (OP)

Infiltrator

Function: Participates in selecting the nightly compromise target.

OBSIDIAN PROCESS (OP)

Infiltrator

Function: Participates in selecting the nightly compromise target.

OBSIDIAN PROCESS (OP)

Scanner

Version A (Lone): Wakes alone, scans role, must communicate subtly each day.

Version B (Linked): Wakes with faction, all infiltrators see result.

OBSIDIAN PROCESS (OP)

Rogue Entry

Win Condition: Survive until the end of the game, regardless of who wins.

INDEPENDANT

Analyst

Function: Performs a deep-scan on one node each night.

Result: Learns whether the target is Obsidian Process or Not Obsidian Process

SECURE NETWORK ALLIANCE (SNR)

Stabilizer

Function: Reinforces one node each night.

Effect: A reinforced node cannot be compromised during that cycle.

SECURE NETWORK ALLIANCE (SNR)

Shield

Function: Protects one node each night.

Effect: If target is compromised, Shield is removed from network instead.

SECURE NETWORK ALLIANCE (SNR)

Enforcer

Function: Disables one node each night.

Effect: The target's ability fails for that cycle.

SECURE NETWORK ALLIANCE (SNR)

Citizen

Function: No night action. Full voting power.

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